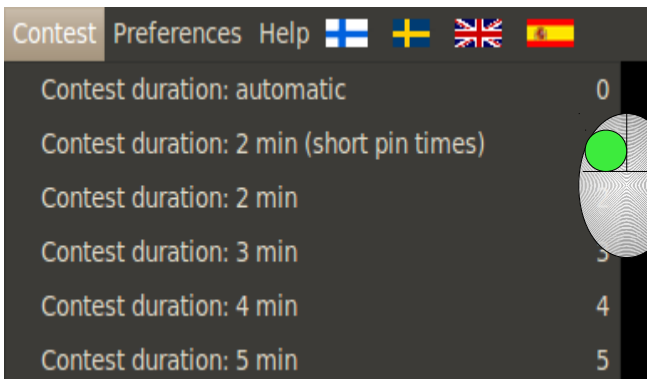


New match



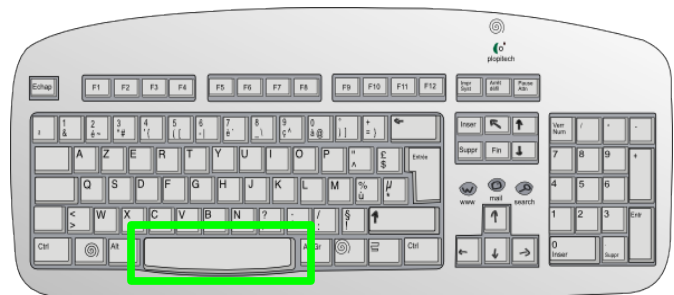
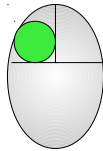
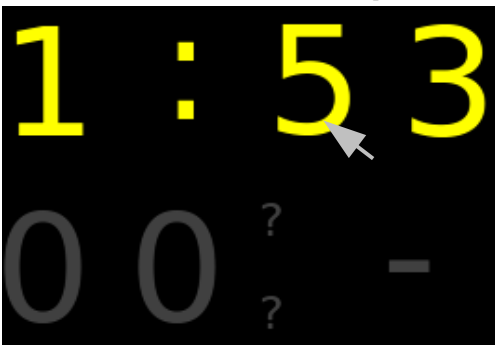
2 min short pin times

2 min 3 min 4 min 5 min Automatic



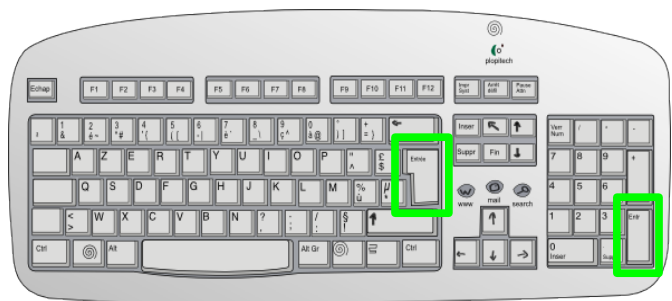
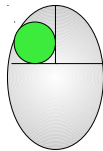
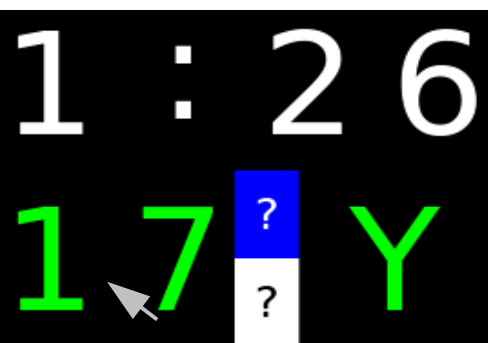
Select match time from the *Contest* menu or press a number key.
Result of the previous match is sent to the JudoShiai at the same time.
Remember to send the result of the last match, too!

Shiai timer start/stop



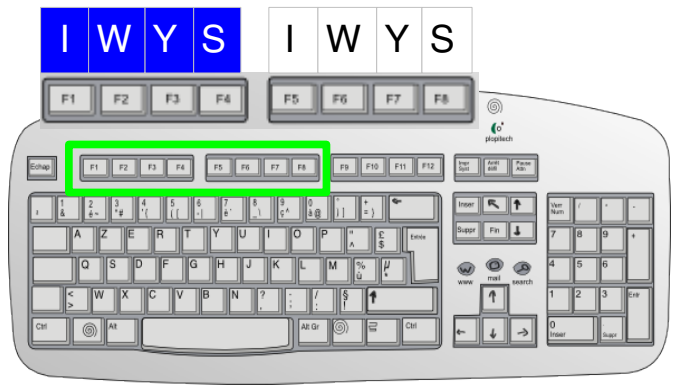
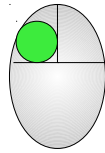
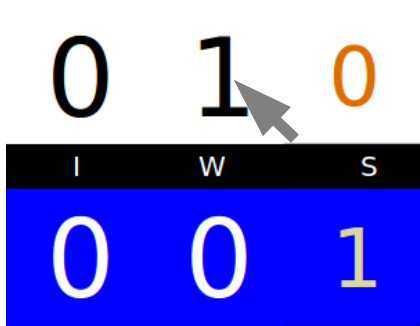
Click the clock display numbers or press the space bar.

Osaekomi timer start/stop



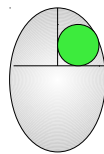
Click the clock display or press the Enter key.

Score the competitor



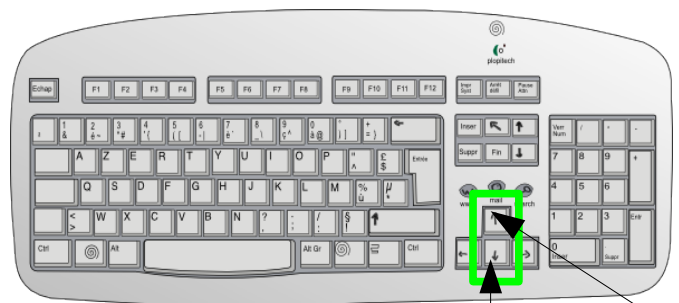
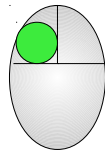
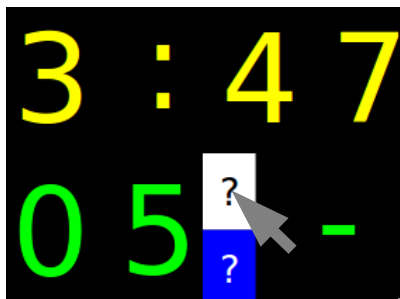
Left-click the scoreboard or press a function key.

Remove score



Right-click the scoreboard or press a function key and SHIFT key simultaneously.

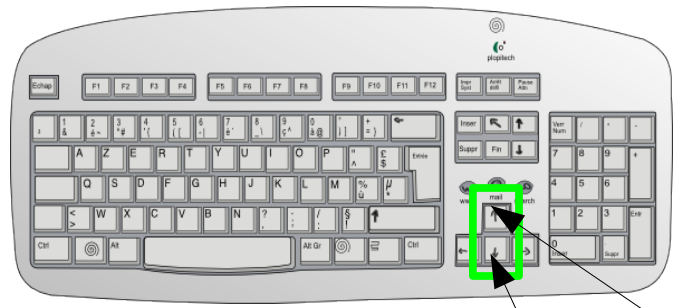
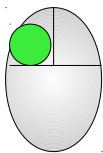
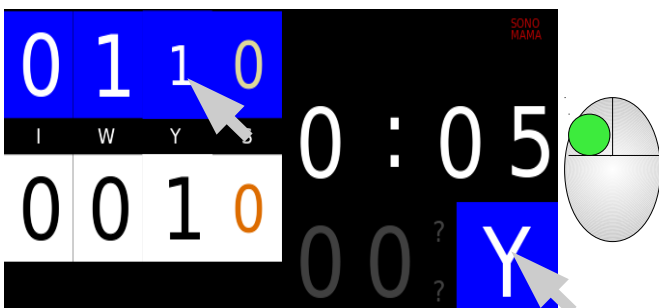
Osaekomi points to white/blue



Blue scores White scores

After the osaekomi has started you have to tell who is scoring. Click white or blue areas or press an arrow-key.

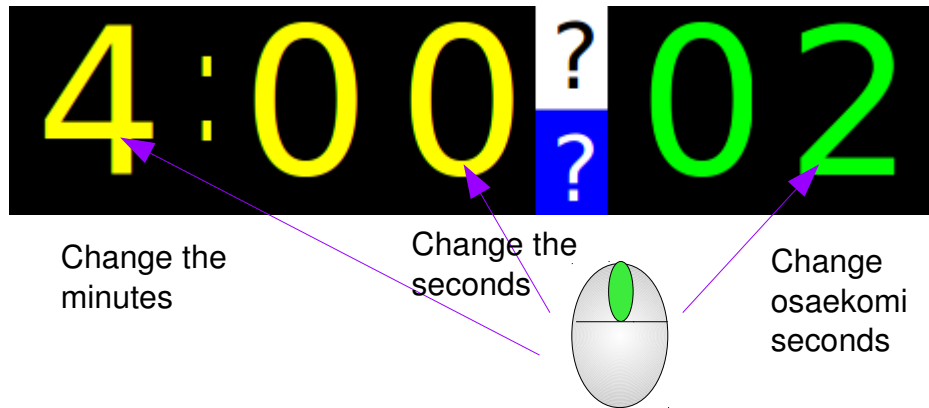
Scoring the osaekomi points



White scores Blue scores

Click the flashing letter or click the scoreboard or press an arrow-key. Ippon goes automatically to the winner.

Correct the Clocks



Scroll the mouse wheel on top of the clock numbers. Clocks must have been stopped.

Golden Score

Select Golden Score from the *Contest* menu or press number 9 key.

Sonomama/Yoshi

Stop the clock and also osaekomi clock stops. Start the clock and osaekomi clock starts, too.

